

## Castor3D - Évolution #1680

### Archives zip

12/12/2014 03:02 PM - dragonjoker59

<b>Status:</b>	Fermé	<b>Start date:</b>	12/12/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	dragonjoker59	<b>% Done:</b>	100%
<b>Category:</b>	Architecture Générale	<b>Estimated time:</b>	24.00 hours
<b>Target version:</b>	0.8.0	<b>Spent time:</b>	24.00 hours
<b>Lien forum:</b>			
<b>Description</b>			
Permettre la récupération de scène à partir d'archives zip.			

### History

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**#1 - 12/12/2014 03:03 PM - dragonjoker59**

- Status changed from Assigné to Résolu

**#2 - 12/12/2014 03:03 PM - dragonjoker59**

- % Done changed from 0 to 100

**#3 - 08/23/2015 03:00 AM - dragonjoker59**

- Target version changed from 304 to 0.8.0

**#4 - 08/23/2015 03:03 AM - dragonjoker59**

- Status changed from Résolu to Fermé