

Castor3D - Bogue #1711

Évolution # 1710 (Fermé): Revue du RenderSystem

Suppressions des renderers

08/17/2015 01:01 PM - dragonjoker59

Status:	Fermé	Start date:	08/17/2015
Priority:	Normal	Due date:	
Assignee:	dragonjoker59	% Done:	100%
Category:	Renderers	Estimated time:	20.00 hours
Target version:	0.8.0	Spent time:	8.00 hours
Lien forum:			

Description

Supprimer toutes les classes XXXRenderer, à part OverlayRenderer.

History

#1 - 08/23/2015 02:50 AM - dragonjoker59

- % Done changed from 0 to 100

Fait!

#2 - 08/23/2015 02:50 AM - dragonjoker59

- Status changed from Assigné to Résolu

#3 - 08/24/2015 05:06 PM - dragonjoker59

- Status changed from Résolu to Fermé