

## Castor3D - Évolution #1766

### Environment mapping

01/23/2016 02:51 PM - dragonjoker59

<b>Status:</b> Nouveau	<b>Start date:</b> 01/23/2016
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 67%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b> Backlog	<b>Spent time:</b> 56.00 hours
<b>Lien forum:</b>	
<b>Description</b>	
<b>Subtasks:</b>	
Évolution # 1767: Cube maps	<b>Fermé</b>
Évolution # 1768: Sphere maps	<b>Nouveau</b>
Évolution # 1872: Reflection mapping	<b>Fermé</b>

### History

**#1 - 03/23/2017 03:40 PM - dragonjoker59**

- Target version changed from Backlog to 0.10.0

**#2 - 11/08/2017 10:12 PM - dragonjoker59**

- Target version changed from 0.10.0 to Backlog