

Castor3D - Évolution #1773

Tâche # 1183 (Nouveau): Animations

Animations de nodes

01/26/2016 03:39 AM - dragonjoker59

Status:	Nouveau	Start date:	01/26/2016
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Architecture Générale	Estimated time:	20.00 hours
Target version:	Backlog	Spent time:	0.00 hour
Lien forum:			

Description

Permettre les animations sur les SceneNodes.

History

#1 - 01/26/2016 03:40 AM - dragonjoker59

- Assignee deleted (dragonjoker59)

#2 - 04/10/2016 11:23 AM - dragonjoker59

- Target version changed from Backlog to 0.9.0

#3 - 11/29/2016 05:01 PM - dragonjoker59

- Target version changed from 0.9.0 to Backlog