

Castor3D - Évolution #1830

Brouillard

09/20/2016 11:53 AM - dragonjoker59

Status:	Fermé	Start date:	09/20/2016
Priority:	Normal	Due date:	
Assignee:	dragonjoker59	% Done:	100%
Category:	Rendu	Estimated time:	8.00 hours
Target version:	0.9.0	Spent time:	12.00 hours
Lien forum:			
Description			
Implémenter les 2 fonctions de base: Exponential, Squared exponential, puis voir à améliorer en utilisant l'atmospheric scattering: http://www.iquilezles.org/www/articles/fog/fog.htm			

History

#1 - 10/03/2016 12:27 PM - dragonjoker59

- Status changed from Nouveau to Assigné
- Assignee set to dragonjoker59
- % Done changed from 0 to 70

#2 - 10/05/2016 09:55 AM - dragonjoker59

- Status changed from Assigné to Résolu

#3 - 10/05/2016 09:55 AM - dragonjoker59

- Status changed from Résolu to Fermé
- % Done changed from 70 to 100