

Castor3D - Évolution #1855

Évolution # 1705 (Nouveau): Ombres

Ombres - Objets ne recevant pas d'ombre

12/06/2016 12:12 PM - dragonjoker59

Status:	Fermé	Start date:	12/06/2016
Priority:	Normal	Due date:	
Assignee:	dragonjoker59	% Done:	0%
Category:		Estimated time:	16.00 hours
Target version:	0.9.0	Spent time:	9.00 hours
Lien forum:			
Description			

History

#1 - 12/07/2016 12:35 PM - dragonjoker59

- Status changed from Nouveau to Résolu
- Assignee set to dragonjoker59

#2 - 12/07/2016 01:50 PM - dragonjoker59

- Status changed from Résolu to Fermé