

## Castor3D - Évolution #1856

Évolution # 1705 (Nouveau): Ombres

Évolution # 1708 (Fermé): Ombres: Shadow Mapping

### Shadow Mapping - Multiples point lights

12/06/2016 12:12 PM - dragonjoker59

<b>Status:</b>	Fermé	<b>Start date:</b>	12/06/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	dragonjoker59	<b>% Done:</b>	100%
<b>Category:</b>	Rendu	<b>Estimated time:</b>	8.00 hours
<b>Target version:</b>	0.9.0	<b>Spent time:</b>	8.00 hours
<b>Lien forum:</b>			
<b>Description</b>			

#### History

##### #1 - 03/08/2017 10:56 AM - dragonjoker59

- Status changed from Nouveau to Résolu
- Assignee set to dragonjoker59
- % Done changed from 0 to 100

##### #2 - 03/08/2017 10:56 AM - dragonjoker59

- Status changed from Résolu to Fermé