

## Castor3D - Bogue #1871

### FXAA cassé sous Linux

03/20/2017 05:21 PM - dragonjoker59

<b>Status:</b>	Fermé	<b>Start date:</b>	03/20/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	dragonjoker59	<b>% Done:</b>	100%
<b>Category:</b>	Multiplateforme	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.10.0	<b>Spent time:</b>	1.00 hour
<b>Lien forum:</b>			
<b>Description</b>			

#### History

##### #1 - 03/23/2017 12:01 AM - dragonjoker59

- Status changed from Assigné to Nouveau
- Assignee deleted (dragonjoker59)
- Target version changed from 0.9.0 to Backlog

##### #2 - 03/23/2017 03:36 PM - dragonjoker59

- Target version changed from Backlog to 0.10.0

##### #3 - 03/30/2017 03:26 PM - dragonjoker59

- Status changed from Nouveau to Résolu
- Assignee set to dragonjoker59
- % Done changed from 0 to 100

Après changement de l'algorithme utilisé, il fonctionne maintenant sous Linux

##### #4 - 04/03/2017 10:16 AM - dragonjoker59

- Status changed from Résolu to Fermé